

1-HAN HANDS

🀄 **Riichi** — Win after calling riichi.

🀄 **Double Riichi** — Declare riichi on your first discard.

🀄 **Menzen Tsumo** — Win with a drawn tile without claiming any opponent’s discard.

🀄 **Ippatsu** — Win on the turn after calling riichi. There must be no interruption from an opponent call.

**Tanyao** — Only number tiles and no terminals (1, 9) or honors.



🀄 **Pinfu** — Hand that consists of only straights and a pair without using yaku tiles. Must be waiting to complete a straight on either side.



🀄 **Pure Double Chi** — Two identical straights in the same suit.



**Dragon Triplet** — Triplet (or kan) of dragon tiles



**Seat Wind Triplet** — Triplet (or kan) of your seat wind tiles



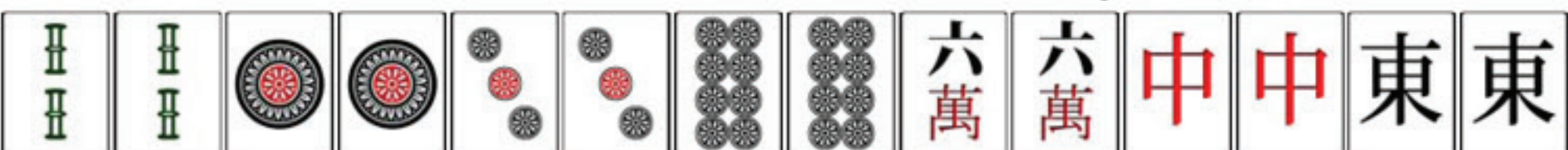
**Round Wind Triplet** — Triplet (or kan) of the round wind tiles



Other Yaku	
Out on last self-drawn tile in wall ( <i>haitei</i> )	1 han
Last-tile Claim ( <i>hotei</i> )	1 han
Out on supplement tile after kan ( <i>rinshan kaiho</i> )	1 han
Robbing a kan ( <i>chan kan</i> )	1 han
Ron in first discard round before your turn ( <i>renho</i> ) 🀄	Mangan
After all tiles have been drawn, win by having discarded only terminals and honor tiles. ( <i>nagashi-mangan</i> )	Mangan
Dora/Kan Dora/Ura Dora/Aka Dora (does not count for minimum yaku)	+1 han each

2-HAN HANDS

🀄 **Seven Pairs** — Seven different pairs.



🀄 **Mixed Triple Chi** — Same straight in each suit.



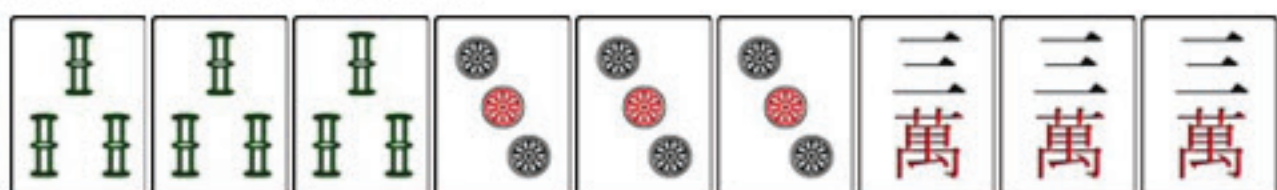
🀄 **Pure Straight** — Three straights of the same suit forming 1-2-3 and 4-5-6 and 7-8-9.



🀄 **Outside Hand** — All groups and the pair containing at least one honor or terminal tile.



**Triple Pon** — Three triplets of the same number in each suit.



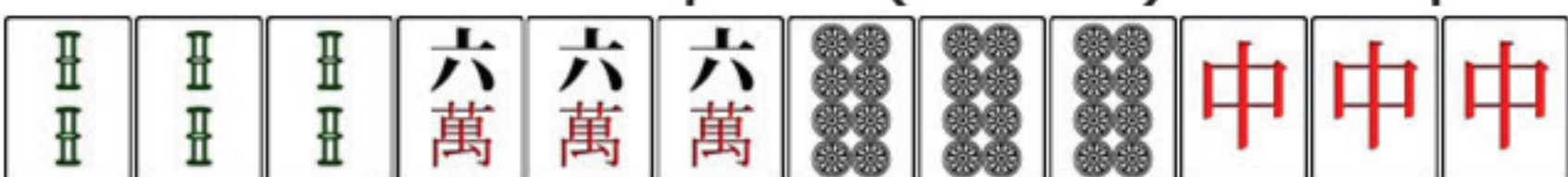
**Three Concealed Pon** — Three entirely concealed triplets (including ron tiles). The rest of the hand may be called.



**Three Kan** — Three kan.



**All Pon** — Four triplets (or kan) and a pair.



**All Terminals and Honors** — Hand that only uses terminals or honor tiles.



**Little Three Dragons** — Two dragon triplets (or kan) and a pair of dragon tiles.



Doman/Riichi Mahjong

Yaku reference for Doman Mahjong  
Doman Mahjong is a game feature of Final Fantasy XIV which is a property of Square Enix.

Reference created by World Riichi Championship.  
worldriichi.org

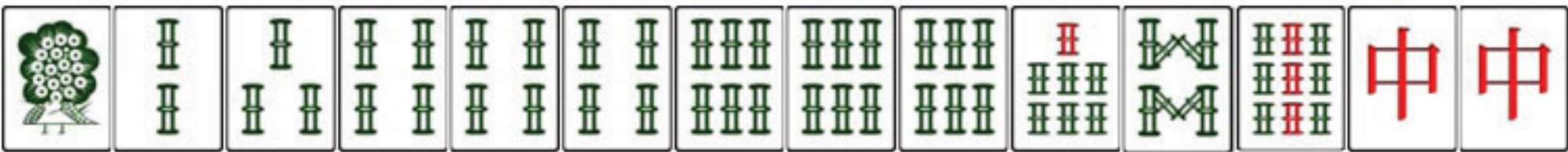


3-HAN HANDS

🀄 **Twice Pure Double Chi** — Two Pure Double Chi. Does not stack with Pure Double Chi.



🀄 **Half Flush** — Only number tiles from one suit and honor tiles.

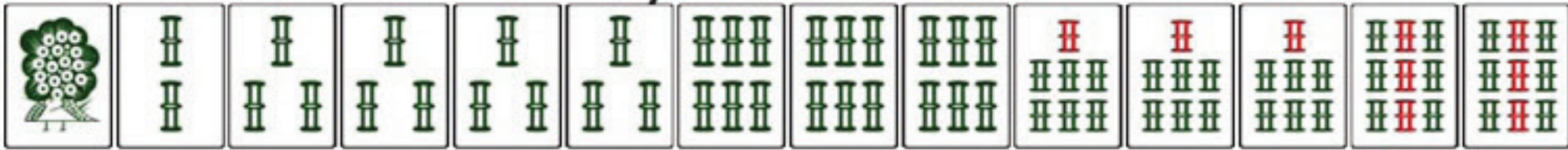


🀄 **Terminals in All Groups** — Terminals in each group.

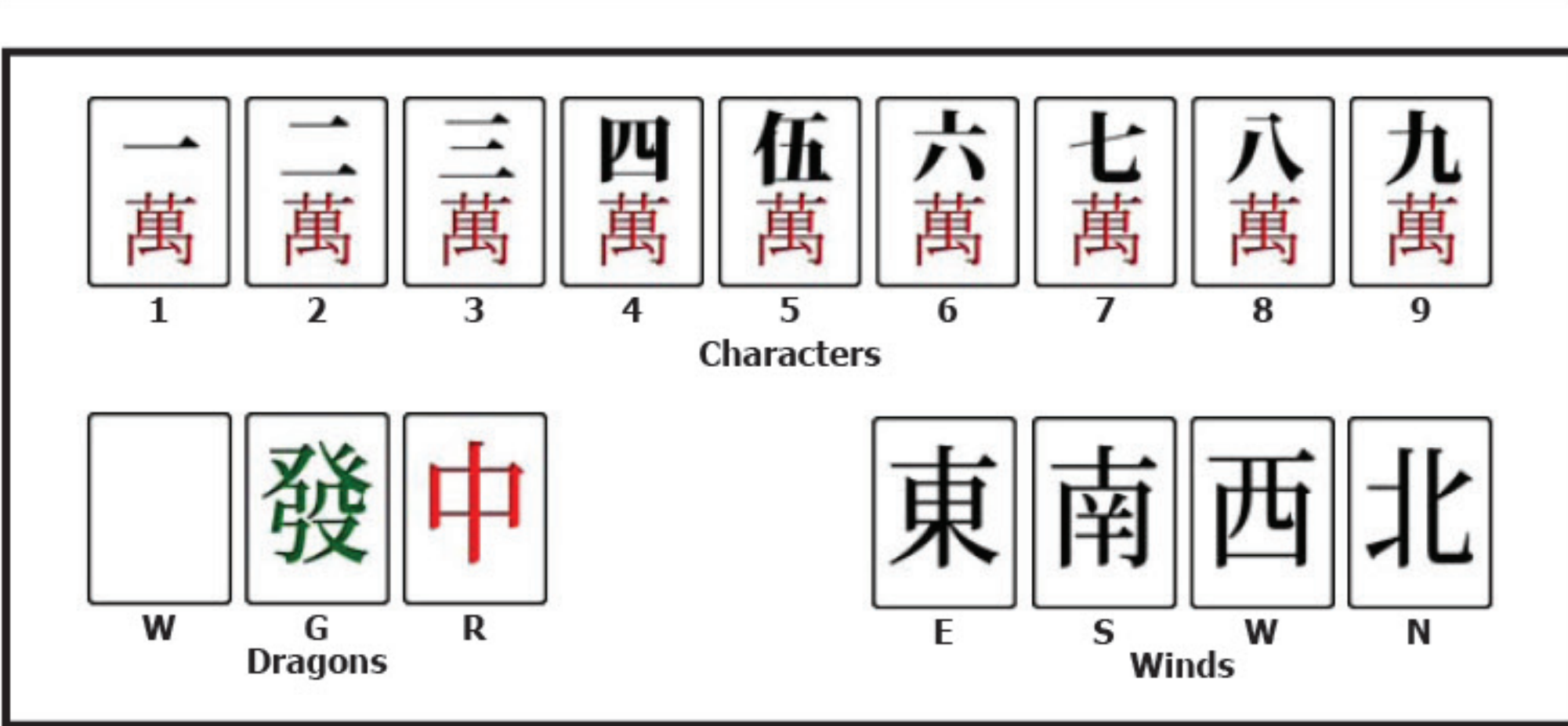


6-HAN HANDS

🀄 **Full Flush** — Only number tiles from one suit.



KEY



Yakuman

🀄 **Blessing of Heaven** — The dealer wins with initial deal.

🀄 **Four Concealed Pon** — Four triplets (or kan) without calling pon.



**Four Kan** — Four kan.



**Big Three Dragons** — Three triplets (or kan) of dragon tiles.



**Little Four Winds** — Three triplets (or kans) and a pair of wind tiles.



**Big Four Winds** — Four triplets (or kans) of wind tiles.



🀄 Concealed hand only

🀄 Reduced value when hand open

Minipoints (Fu)		
Winning Points		
Winning		20
Tsumo (Unless for Pinfu)		+2
Concealed Ron		+10
Seven Pairs hand (fixed value)		25
Group Points	Open	Closed
Straight Group (sequence of three numbers)	0	0
Triplet—2, 3, 4, 5, 6, 7, or 8	+2	+4
Triplet—terminal/honor	+4	+8
Kan—2, 3, 4, 5, 6, 7, or 8	+8	+16
Kan—terminal/honor	+16	+32
Pair Points		
Pair—Value Honor		+2
Wait Points		
Edge Wait		+2
Closed Wait		+2
Pair Wait		+2

Yakuman

🀄 **Blessing of Earth** — Any non-dealer wins on their first tile drawn.

🀄 **Thirteen Orphans** — Each type of terminal and honor and one additional terminal or honor.



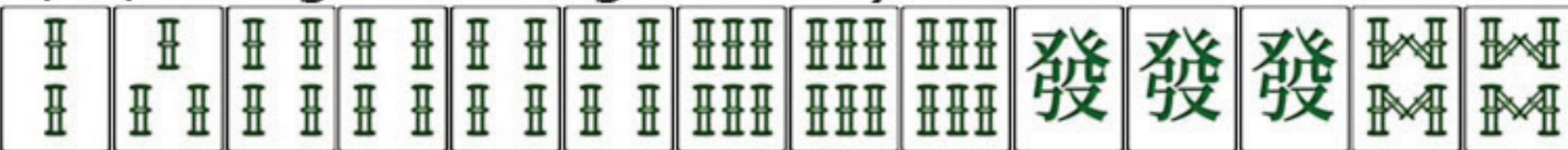
**All Honors** — Only honor tiles.



**All Terminals** — Four triplets (or kan) and a pair containing only terminals.



**All Green** — Use only green tiles. (Bamboo 2, 3, 4, 6, 8 & green dragon tiles.)



🀄 **Nine Gates** — 1112345678999 in the same suit, plus one additional tile of the same suit.

